## THE SCRIPT BY WHICH ONE HAS TAKEN CONTROL OF COURTROOMS

**Players:** Oneself (One), The Legal Adviser (LA) (formerly known as the clerk of the court) and magistrates (M).

One enters the room. May be directed to "Sit". Never sit. Never obey/accept any instruction or direction. There will be some unscripted conversation. Every engagement is unique.

**LA:** "For the record could you tell the court your name, address and date of birth?"

One: Waves document above head and declares:

"I am here courtesy of this document that you call a summons. I am here to deal with this matter. My time is money. What do you want?" [Declare/ask this three times.] There will be some shouting. M may call for security and (perhaps) declare "Contempt of court." Ignore all of that.

**One:** "Legal Adviser, can you show me the power of attorney by which you have been authorised to litigate in this matter?" Ask this three times. LA will never answer.

**One:** "Sir/madam. You appear to be unable to answer a simple question. Does this not mean that you are incompetent? Or are you committing fraud upon the court?" Ask this three times. LA will never answer.

**One:** "Legal Adviser. You don't have to say anything but it may harm your defence if you do not mention when questioned, something that you later rely on in court. Anything that you do say may be given in evidence. Do you understand?" LA will never answer. Whether LA answers or not, say the following.

**One:** "Legal Adviser, I have to tell you that you may be prosecuted for an offence under the Fraud Act (2006). Is there anything else that you want to say?"

You may also wish to caution the counsel for the prosecution if present. The same for the court-appointed counsel for the defence if present.

Security personnel could appear at any time. Complete as much of the script as you can. You may direct "security to 'Wait, as I have not yet finished here." Each engagement is unique.